

Porting the DFT code CASTEP to GPGPUs

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CASTEP and **GPGPUs**

Outline

- Why are we interested in CASTEP and Density Functional Theory codes.
- Brief introduction to CASTEP underlying computational problems.
- The OpenACC implementation











CASTEP: a DFT code

- CASTEP is a commercial and academic software package
- Capable of Density Functional Theory (DFT) and plane wave basis set calculations.
- Calculates the structure and motions of materials by the use of electronic structure (atom positions are dictated by their electrons).
- Modern CASTEP is a re-write of the original serial code, developed by Universities of York, Durham, St. Andrews, Cambridge and Rutherford Labs





CASTEP: a DFT code

- DFT/*ab initio* software packages are one of the largest users of HECToR (UK national supercomputing service, based at University of Edinburgh).
- Codes such as CASTEP, VASP and CP2K. All involve solving a Hamiltonian to explain the electronic structure.
- DFT codes are becoming more complex and with more functionality.









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- UK National HPC Service
- Currently 30cabinet Cray XE6 system
 - 90,112 cores
- Each node has
 - 2×16-core AMD Opterons
 - (2.3GHz Interlagos)
 - 32 GB memory
- Peak of over 800 TF and 90 TB of memory







HECToR usage statistics

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Phase 3 statistics (Nov 2011 - Apr 2013) Ab initio codes (VASP, CP2K, CASTEP, ONETEP, NWChem, Quantum Espresso, GAMESS-US, SIESTA, GAMESS-UK, MOLPRO)





HECToR usage statistics

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Phase 3 statistics (Nov 2011 - Apr 2013) 35% of the Chemistry software on HECToR is using DFT methods.





HECTOR Usage Statistics





HECTOR Usage Statistics - CASTEP







Usage statistics: *ab initio codes*

- On HECToR, *ab initio* codes most commonly use between 32 and 64 nodes (1024to 2048 cores); max cores used is 66536 (2048 nodes) using CP2K (between November2011 and April2013).
- Simulations generally computed by chemists/physicists are of up to 100's of atoms only.
- Thousand(s) of atom simulations are possible, but typically not used as this requires many nodes, resulting in excessive message passing synchronisation.
- CASTEP simulation of 64 atoms (Ti-Al-V): on 64 cores 13.5% of execution time is spent performing MPI_alltoallv for FFTs. Scaling 128 cores causes MPI to dominate, using 50% of the execution time, mostly due to poor synchronisation.
- For castep, typical usage of 1024 cores (32 nodes). Largest job using 32,768 cores (1024 nodes).
- Future technologies are likely to use accelerators how will this affect DFT codes?





The issues with DFT calculations

- Investigation of how to use alternative architectures is key to improving use of large-scale systems for larger simulations in DFT codes.
- Codes scale with $O(N^{3)}$ for N electrons.
- Typical benchmark results:
 - Benchmark 1: non-local wavefunction-based exchange correlation screening potential calculation of 8 Si atoms – total 32 electrons, on 8 CPUs.
 - Benchmark 2: 8 Ti, 64 Al and 2 V atoms. 596 electrons. No k-point parallelisation possible as only 1 k-point, on 64 CPUs.

	Benchmark 1	Benchmark 2
BLAS routines (matrix manipulation)	12.1%	19.8%
FFTs (using FFTW3 – includes comms)	38.7%	19.2%
Communications	26.6%	23.1%
(of which MPI_alltoall_V)	10.8%	13.5%









The issues with DFT calculations

- *First principles* calculations of condensed matter systems built up from calculations of the charged particle structure (positive nucleus and negatively charged electrons).
- Interactions between atoms and molecules (chemical and molecular bonding) results from the properties of the charged particles.
- Accurate calculation of these properties results in the ability to calculate complex physical phenomena of condensed matter systems.
 - Modelled with simple quantum mechanics but large numerical calculations (Schrödinger's scales exponentially).
 - Electrons behave like point charge particles.
 - Complete system of N electrons and N_I nuclei is represented by the many body Schrödinger equation.
 - Born-Oppenheimer approximation assumes nuclei can be classed as classical particles.
 - Introduce fictitious auxiliary system, to reduce the number of electrons that are explicitly dealt with.
 - This fictitious system is a set of particles whose properties are identical to those of electrons, except that the electron-electron repulsive interaction is switched off.
 - Use ground state calculation only to reduce complexity of the calculation.





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Principles of DFT

- The principles of DFT – Use Born-Oppenheimer Approximation – only model electronic structure
 - Calculate a static potential, V, within which the electrons move.
 - V then enables description of the *stationary* electronic state as a wavefunction:
 - The wavefunction $\Psi(\vec{r}_1,\ldots,\vec{r}_N)$ is set up to satisfy Schrödinger's equation

$$\hat{H}\Psi = \left[\hat{T} + \hat{V} + \hat{U}\right]\Psi = \left[\sum_{i}^{N} \left(-\frac{\hbar^2}{2m_i}\nabla_i^2\right) + \sum_{i}^{N} V(\vec{r_i}) + \sum_{i< j}^{N} U(\vec{r_i}, \vec{r_j})\right]\Psi = E\Psi$$

- This scales exponentially. To reduce complexity, this needs to be simplified so it can be calculated computationally.
- Define local effective (Kohn-Sham) external potential, where noninteracting particles move.
- The Kohn–Sham equation is defined by a local effective (fictitious) external potential in which the non-interacting particles move.
- Wavefunctions independent, BUT still need to satisfy exchange antisymmetry. Result in single-particle wavefunctions that satisfy Schrodinger, called Kohn-Sham orbitals:

$$\left(-\frac{\hbar^2}{2m}\nabla^2 + v_{\text{eff}}(\mathbf{r})\right)\phi_i(\mathbf{r}) = \varepsilon_i\phi_i(\mathbf{r})$$



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The issues with DFT calculations

Many Body Schrodinger Equation (exponential scaling)

$$\{-\sum_{i}\frac{1}{2}\nabla_{i}^{2} + \sum_{i,j}\frac{1}{|r_{i} - r_{j}|} + \sum_{i,I}\frac{Z}{|r_{i} - R_{I}|}\}\Psi(r_{1},..r_{N}) = E\Psi(r_{1},..r_{N})$$

Kohn Sham Equation (65): The many body ground state problem can be mapped onto a single particle problem with the same electron density and a different effective potential (cubic scaling).

$$\{-\frac{1}{2}\nabla^{2} + \int \frac{\rho(r')}{|r-r'|} dr' + \sum_{T} \frac{Z}{|r-R_{T}|} + V_{XC}\}\psi_{i}(r) = E_{i}\psi_{i}(r)$$

$$\rho(r) = \sum_{i} |\psi_{i}(r)|^{2} = |\Psi(r_{1},..r_{N})|^{2}$$





The issues with DFT calculations

- DFT is nominally $O(N^2 \ln N)$ or $O(N^3)$ depending on system size
- Pseudo-Potential Plane-wave
 - Good coverage, no region bias
 - Coverage where not needed (cubic scaling)
 - Relies heavily on 3D FFTs (requires orthoganilsation, diagnolisation)
- Operations have fine-grain data parallelisation:
 - FFT, BLAS, Scatter-gather
- Includes non standard DFT calculations such as non local exchange, making the calculations a lot more expensive both in memory and CPU time.
- May seem like an obvious candidate because of fine-grain parallelisation, except for sparse data sets and communication overheads due to large data structures.
- Currently ported DFT software:
 - Quantum Espresso <u>http://www.quantum-espresso.org</u>
 - integrated suite of open source packages. Currently GPU acceleration available for the plain wave self consistent field (PWscf) code
 - Nwchem Quantum Chemistry scalable code. Uses atom centred Gaussian type orbitals & Car Parrinello
 - http://www.nwchem-sw.org/index.php/ Benchmarks#Current_developments_for_high_accuracy:_GPGPU_and_alternative_t ask_schedulers
 - VASP (Vienna ab initio simulation package) <u>https://www.vasp.at/</u>
 - Part of Hartree-Foch calculation has been ported, but no results released and not in main package release.





CASTEP: initial accelerator investigation

- Replace blas calls with cula
 - (cuda-blas library http:// www.culatools.com/)
- Replace fft calls with cufft
 - Small simulation, to fit on one CPU, no MPI calls. 4 Ti atoms, 2 O atoms, total of 32 electrons.
 - No device calls runtime = 14.6s
 - Cula blas calls runtime = 31.1s
 - Cula blas and cufft calls runtime = 418s.

Majority of the increased runtime was due to data transfer.





- Aim:
 - remove data transfer problems by placing most of the large data structures on the GPU.
 - Use OpenACC kernels, cula blas and cufft.
- Code structure:
 - 531,000 lines of modular Fortran 90/95 with MPI
 - 134 modules, over 1974 subroutines, 237 functions.
 - Parallelised over k-points, bands and plane waves
 - Able to calculate geometry optimisation, finite temperature molecular dynamics, and a wide range of derived electronic structure properties.
 - Runs on supercomputers and PCs.
 - Compiles in serial or with MPI.
 - Majority of computation in self-consistent field computation loop, using ~50 subroutines.





Data structures on device

- Wavefunctions:
 - complex(kind=dp) :: Wavefunction%coeffs(:,:,:,:)
 - complex(kind=dp) :: Wavefunction%beta_phi(:,:,:,:)
 - real(kind=dp) :: Wavefunction%beta_phi_at_gamma(:,:,:,:)
 - logical :: Wavefunction%have_beta_phi(:,:)
 - complex(kind=dp) :: Wavefunctionslice%coeffs(:,:)
 - complex(kind=dp) :: Wavefunctionslice%realspace_coeffs(:,:)
 - real(kind=dp) :: Wavefunctionslice%realspace_coeffs_at_gamma
 (:,:)
 - logical :: Wavefunctionslice%have_realspace(:)
 - complex(kind=dp) :: Wavefunctionslice%beta_phi(:,:)
 - real(kind=dp) :: Wavefunctionslice%beta_phi_at_gamma(:,:)
- Bands
 - complex(kind=dp) :: coeffs(:)
 - complex(kind=dp) :: beta_phi(:)
 - real(kind=dp) :: beta_phi_at_gamma(:)



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Majority of calculation is within a 'Self Consistent Field' Loop

- Place central loop on device
- Aim to only remove atomic configuration and key electronic properties from the device
- Place OpenACC kernals around key computational stages





```
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        subroutine wave copy wv wv ks
        !$acc kernels present or copy(wvfn dst, wvfn src)
        !Map reduced representation of coefficients on k-point
                 do nb=1, nbands to copy
                   recip qrid = cmplx 0
                   call basis recip reduced to grid(wvfn src%coeffs
        (:,nb,nk s,ns s),nk src,recip grid,'STND')
                   call basis recip grid to reduced(recip grid, 'STND', wvfn dst%coeffs
        (:,nb,nk d,ns d),nk dst)
                 end do
        .....
            ! copy rotation data
        .....
              do nb=1, nbands to copy
                 do nb2=1, nbands to copy
                   wvfn dst%rotation(nb,wvfn dst%node band index
        (nb2,id in bnd group),nk dst,ns dst) = &
                                              & wvfn src%rotation(nb,wvfn src
        %node_band_index(nb2,id in bnd group),nk src,ns src)
                 end do
               end do
        .....
        !$acc end kernels
        end subroutine wave copy wv wv ks
```





The problems with porting

- CASTEP uses functions that are not supported on devices, such as the use of 'optional' types when passing data to subroutines followed by 'if present' statements.
 - Resolved by creating copies of subroutines with and without optional arguments.
- Specifying arrays with dimension(*) when passing to subroutines
 - Resolved by specifying correct dimension structuer, sometimes requiring mulitiple copies of subroutines
- Sometimes the limitations of what is on and off the device results in multiple!\$acc kernel regions very close together, and not the entire subroutines, which is not necessarily very efficient. Will require a lot of fine tuning to improve performance.
- Serial only so far.





Still an ongoing project

- Very closed to having the first version of the software ported to device
- Expect this to be optimised to improve performance and minimise data transfer
- Found a PGI compiler bug
 - Found bug in openACC compiler due to the inclusion of too many nested case/select statements in a kernel.
 - Waiting for a resolution.

Next step: OpenACC+MPI implementation.





Summary

Porting CASTEP to GPGPUs using OpenACC and CUDA libraries

- DFT software is one of the largest users of UK supercomputing facilities so we need to consider if these will work on accelerators.
- Close to having a version finished which will require iterative improvement to investigate performance of DFT software on accelerators.





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